# ADVENTURE\_DecisionMaker

A decision making support system with 3D visualization capability

Version: 1.0

## **User's manual**

March 21, 2008 ADVENTURE Project

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## 1. Outline

The purpose of this module is to support the user in making decisions by permitting multi-dimensional visualization of optimized calculation results. The module has the following features:

- (1) This module reads databases of multipurpose optimization analysis results, groups many design variables and analysis results into factors of three or fewer dimensions and provides multi-dimensional visualization capability while showing the relations among factors. This module may also be utilized to visualize results of other simulation data with user's creativity.
- (2) The displayed cases and factors can be reduced and switched using interactive operations.
- (3) Although simplifying the display by grouping too many variables into three or fewer variables and dividing them into groups makes the data of a case to be shown as multiple points, these points can be connected with a line to indicate that they are the same data of a case.
- (4) This module enables three dimensional rotation/ zooming/ pan.
- (5) This module enables users to switch display items, and to identify whether results satisfy constraints. This visually supports users in making decisions about selecting optimal cases.
- (6) Preferences for visualization, such as colors and types of lines and points, and fonts can be customized.

## 2. Operation Environment

- This module operates in the following environment.
- (1) OS
  - Windows 2000 Professional, Windows XP Professional
- (2) Compiler A compiler is not required since the module is provided precompiled.

## 3. Installation and Setup

After logging in to the Windows as an authorized user, run the installer AdvDmV1e.exe. The window shown in Fig. 3-1 will appear.

InstallAnywhere		
5	InstallAnywhere is preparing to install	
	8%	
	Cancel	
Created with InstallAnywhere. © 1998-2004 Zero G Software, Inc. www.ZeroG.com		

Fig. 3-1 Initial stage of installation

It will automatically change as shown in Fig. 3-2.

1	
	ADVENTURE
A 100 - 100	ADVENTURE
	DecisionMaker
D1 878867 8788	Ver. 1.0
	A decision making support system with a 3D visualization capability
Copyright(c) 20	07-2008 ADVENTURE Project All Rights Reserved.
	English 💟 OK

Fig. 3-2 Window for language selection at installation

Select a language and Click "OK" on the screen shown in Fig. 3-2. The window shown in Fig. 3-3 will appear.



Fig. 3-3 Windows at installation start-up.

Click "Next" and the window in Fig. 3-4 will appear. You will be asked whether you accept the terms of the License Agreement. To accept, select the "I accept the terms of the License Agreement" radio button and click "Next".

ADVENTURE_DecisionMakerVer1_0			
License Agreemer			
✓ Introduction ▶ License Agreement	Installation and Use of ADVENTURE_DecisionMakerVer1_0 Requires Acceptance of the Following License Agreement:		
<ul> <li>Choose Install Folder</li> <li>Choose Shortout Folder</li> </ul>	ADVENTURE_DecisionMaker Version 1.0		
Pre-Installation Summary     Installing	Copyright (C) 2007-2008 ADVENTURE Project All Rights Reserved		
Install Complete	Work by the ADVENTURE Project headed by Shinobu Yoshimura in the University of Tokyo, Japan.		
	Permission is hereby granted, free of charge, to any person obtaining a copy of this software, associated documentation and/or image files		
	T accept the terms of the License Agreement     O I do NOT accept the terms of the License Agreement		
InstallAnywhere by Zero G	Previous Next		

Fig. 3-4 License agreement

The screen shown in Fig. 3-5 will appear requesting you to select a folder for installation.

SI ADVENTURE DocisionMaker)	Gal () 📃 🖂 🔀
	Choose Install Folder
🜌 PE datie 👘 🏸	Where Would You Like In Install?
🗹 Lice sping certeri	CoR of an Elevido-CMI AD Cate of YeserVert ()
🔟 Chu xe nebd (miler	Ferrir # Date: 1 Folder
🕨 Chorse Bhoreu; Polder	
<ul> <li>Pre-risialation Summary</li> </ul>	
🕨 Insuling.	
<ul> <li>Install Complete</li> </ul>	
North Alexander	
· · · · · / · ·	
In which the second second second	
Canada a de car del como	Paulue be -
	PRANE DOC

Fig. 3-5 Choosing an installation folder

The "C:\Program Files\ ADVENTURE\_DecisionMakerVer1\_0" folder is set as a default. If you wish to specify a different folder, click "Choose…". Fig. 3-6 will appear and allow you to select a folder for installation.

🖳 Select a Fold	ler 🛛 🔀
Look in:	🝛 Local Disk (C:)
My Recent Documents Desktop	Cygwin Cygwin Cygwin Cygwin Cygwin NVIDIA Cygwin Program Files Cygwin Tup WINDOWS
My Documents	
My Network Places	File name:     Image: Select       Files of type:     All Files         Cancel

Fig. 3-6 Choosing an installation folder

You may return to the default installation folder even after selecting an alternative by clicking "Restore Default Folder". After selecting a folder, click "Next".

At the window shown in Fig. 3-7, select a location for the shortcut for this module. Bear in mind that you can choose only one folder. If you need a shortcut on the Desktop in addition to the Start menu, select one here and create the other manually. After selecting a location, click "Next".



Fig. 3-7 Choosing a shortcut folder

The window shown in Fig. 3-8 will appear.



Fig. 3-8 Pre-installation summary

In this window, the installation settings you have selected and the available disk space will be displayed. After confirming that there is no problem, click "Install".

The window shown in Fig. 3-9 will appear and installation will begin.



Fig. 3-9 Installing ADVENTURE DecisionMaker Ver.1.0

After a period of installation activity, the window shown in Fig. 3-10 will appear automatically. Click "Done" to complete installation.



Fig. 3-10 Completion of installation

#### 4. What Is A Multi-dimensional Visualization

A "multi-dimensional visualization" may not be a familiar phrase. This application was designed mainly to display calculation results for multipurpose parametric optimization. The calculation results for multipurpose parametric optimization consist of multiple design variables and multiple objective functions. As a result of optimization calculation, objective functions are plotted for each combination of very many design variables.

When there is only one objective function, users may select only a case in which the value for the objective function is largest or smallest. In this case, users' decision making is not complicated. However, when more than one objective functions exist, it is not easy to select an optimal case as they all have cons and pros.

This visualization system was proposed and developed to support decision making in such cases. This application is able to display not only values in all cases of design variables and objective functions, but also display whether or not a datum is in or out of range using constraints (such as the minimum and maximum values). specified by the user.

Let's explain it through Fig. 4-1. First, an item of data is displayed as a point (the green star in the figure) in a space. When the data has the value: variable 1=a, variable 2=b, variable 3=c, it is plotted at the position given by coordinates (a, b, c) in a three-dimensional space where the x, y and z axes corresponds to variable 1, variable 2 and variable 3, respectively. Variable 1 to variable 3 cannot be just any combination but belong to either design variables or objective functions (we call this a factor group). There are cases in which there are more than three design variables. In such cases, you may select only three out of the whole number of design variables.



Fig.4-1 A data point plotted in the space frame of Variables 1 to 3

It is also possible to create another three-dimensional space and plot the same case next to the factor group 1 as shown in Fig. 4-2. In this case, the two points in the two spaces are connected by a straight line to indicate that they are the same case (this line can be hidden if the user wishes so). In the figure, there are labels: Factor group 1 and Factor group 2. User named them for the subsets of design variables in each space.



Fig. 4-2 An example of data plotting using two display spaces when one space is insufficient.

In cases in which the number of design variables is less than three, the case is indicated using one or two axes in three-dimensional space, as show in Fig. 4-3.



Fig. 4-3 An example of one or two axes presented in display spaces

Until now we have described how data is indicated in each space. From here we will explain how to indicate design variables, objective functions and constraints. See the image at Fig. 4-4. One space is for design variables, the next is for objective functions, the last one for constraints in the figure. However, as explained at Fig. 4-2, there are cases in which each could have more than one spaces. Constraints themselves are not data but are actually design variables or objective functions. They help users understand data tendencies or correlations, if they are utilized to display data in different cross-sections, such as showing it by combining any of design variables and any of objective functions.



Fig. 4-4 Image when all spaces of design variables, objective functions and constraints are created

Fig. 4-5 shows the relationship between the spaces for design variables, objective functions and constraints, and the factor groups which each of the spaces possesses. The name "factor group" simply refer to grouped variables in each space.



Fig. 4-5 Relationship between spaces for design variables, objective functions and constraints, and the factor groups of each space

To finish, an actual example of data display is shown in Fig. 4-6.



Fig.4-6 An example of actual data display

This concludes the explanation for multi-dimensional visualization.

## 5. Data Types

Two kinds of data files are used. One is an item definition file that describes display items. The other is an analysis data file that contains design variables and objective functions. Visualization is possible only after both files are read. The format specifications for the Item definition file are described in **Appendix 1. Format of Item Definition File**, and those for the analysis data file are given in **Appendix 2. Format of Analysis Data File**.

There is no particular restriction on file extensions. Practices are "def" for item definition files and "dat" or "csv" for analysis data files.

## 6. Operating Instructions for Visualization

#### 6.1 Startup Procedure

Select or double-click the shortcut created at installation to start the application. If, for example, the shortcut has been created on the desktop, double-click the icon:

(ADVENTURE\_DecisionMakerV1\_0). The actual executable is

ADVENTURE\_DecisionMakerV1\_0.exe in the installation folder. Fig. 6.1-1 will appear just after startup.

81 U	ecision	making su	ipport	module AUVENTURE_DecisionWaker 1.0	
1 de	Viez.	Loventee	Limpa	llaip	

Fig. 6.1-1 Screen right after startup

## 6.2 Reading Data Files

Select "<u>F</u>ile" > "<u>Open</u>", and the dialog shown in Fig. 6.2-1 will appear.

🞆 Select file		×
Item definition file		Select
Analysis data file		Select
	OK Cancel	

Fig. 6.2-1 Dialog for file selection

First, click "Select" to the right of "Item definition file" and the screen shown in Fig. 6.2-2 appears.

🞆 Select item def	finition file		
Look <u>i</u> n: 📑 My C	Documents	- G G	
advOnWin  My Music  My Pictures  MyFavorite1.d  myFavorite2.d	lat lat		
File <u>N</u> ame: Files of <u>T</u> ype: All	l Files	Open	Cancel

Fig. 6.2-2 Dialog for selection of item definition file

Let's read some sample data. Select "samples" under the installation folder and Fig. 6.2-3 will appear. Select "opt\_en.def" and click "Open".

🞆 Select item	definition file	
Look <u>i</u> n: 📑	samples	- 66682
🗋 dog.csv		
🗋 dogDefiniti	ion.def	
🗋 dogDefiniti	ion_en.def	
🗋 opt.def	_	
🗋 opt_en.def	F	
🗋 shape3d_l	L.dat	
🗋 shape3d_l	LwoD.dat	
File <u>N</u> ame:	opt_en.def	
Files of <u>T</u> ype:	All Files	•
		Open Cancel

Fig. 6.2-3 Selection of a sample item definition file opt\_en.def

Fig. 6.2-1 changes to Fig. 6.2-4.

🞆 Select file		
Item definition file	opt_en.def	Select
Analysis data file		Select
	OK Cancel	

Fig. 6.2-4 Dialog for file selection (when an item definition file is selected)

Secondly, read the analysis data file. It is not a problem to read it before reading the item definition file. Click "Select" at the right of "Analysis data file" in the dialog shown in Fig. 6.2-4 and Fig.6.2-5 will appear.

🞆 Select analysis data f	ile 🔀
Look <u>i</u> n: 📑 samples	- A C B E
🗋 dog.csv	
dogDefinition.def	
dogDefinition_en.def	
🗋 opt.def	
🗋 opt_en.def	
🗋 shape3d_L.dat	
🗋 shape3d_LwoD.dat	
File <u>N</u> ame:	
Files of <u>T</u> ype: All Files	•
	Open Cancel

Fig. 6.2-5 Dialog for selecting an analysis data file

The folder that was specified last time is displayed. Search this folder, and select "shape3d\_L.dat". Fig. 6 2-6 will appear.

🞆 Select ar	nalysis data file 🛛 🔀
Look <u>i</u> n:	samples
dog.csv	v
🗋 dogDef	inition.def
🗋 dogDef	inition_en.def
🗋 opt.def	
🗋 opt_en.	def
🗋 shape3	ld_L.dat
🗋 shape3	d_LwoD.dat
File <u>N</u> ame:	shape3d_L.dat
Files of <u>T</u> yp	e: All Files 🔹
	Open Cancel

Fig. 6.2-6 Selection of analysis data file "shape3d\_L.data"

Click "Open", and Fig. 6.2-4 will change to Fig. 6.2-7, then click "OK".

🞆 Select file		X
Item definition file	opt_en.def	Select
Analysis data file	shape3d_L.dat	Select
	OK Cancel	

Fig. 6.2-7 Dialog for analysis file selection

(When item definition file and analysis data file are selected)

#### Fig. 6.2-1 changes to Fig. 6.2-8.



Fig. 6.2-8 Immediately after a set of sample data is displayed

## 6.3 Instructions for Mouse Operations and Display Contents

First, we will explain mouse operation for rotation, zoom and pan.

#### <u>Rotation</u>

Drag the mouse to the right and left or up and down while pressing the left mouse button to rotate the displayed contents in three-dimensional space. Dragging right and left rotates the display right and left. Dragging up and down rotates it vertically. The pivot point is at the center of the displayed content.

#### Zoom

Drag the mouse up and down while pressing the mouse wheel button to zoom in and out on the displayed content. To zoom in, drag downwards and to zoom out, drag upwards.

Pan

Drag the mouse to the right and left or up and down while pressing the right mouse button to pan the displayed content in the direction dragged.



By combining these operations, the display shown in Fig. 6.2-8 can be changed to that shown in Fig. 6.3-1, which is easier to read.

Fig. 6.3-1 After the sample data view point is changed to make it easier to see

Second, we will explain the display content. In this sample, three spaces are displayed. On the left is the space of design variables named "Dimension", in the center is the space of objective functions labeled "Objective functions" and on the right, the space of constraints. The names of "Dimension" and "Objective functions" are given in the item definition file. For the "Constraints", the name doesn't exist in the item definition file and it cannot be changed. There is in fact no analysis data called constraints. The design variables and objective functions are shown in the constraint space.

At the first start-up, the whole display associated with design variables are shown in blue, objective functions are shown in brown. Constraint axes and labels are shown in green and points are in brown. These colors can be changed independently. Changes are automatically saved as settings when the application is closed, the new color setting will be used hereafter.

In this sample, only two axes are displayed for each space, however, the number of axes to display can be increased to three or decreased to one for each space.

Let's look at the numbers indicated below the name of the axes. In the example, the (1.0, 9.0) below the variable Dx1, which is the X-axis in the dimension space, indicates that the minimum value is 1.0 and the maximum value is 9.0. The minimum and the maximum value are automatically set from the values of the actual range of the data.

Now let's explain point selection with the mouse. Click a point in the objective functions space with the left mouse button and the display will change to Fig. 6.3-2.



Fig. 6.3-2 Point selection with the mouse

By clicking only one point with the mouse, a set of data points that consist of a point in each space and are connected by line segments will be selected. At the same time, the dialog "Display of information for selected points" will appear. This dialog is to show numerical data of the point group connected by the line segments. You may read the value of each variable in each space. To cancel the selection, press Ctrl-Z on the keyboard or select "View " > "Undo selection" from the menu. The display returns to that shown in Fig. 6.3-1.

In some cases two or more points are highlighted in a space. Fig. 6.3-3 shows one such example.



Fig. 6.3-3 When more than two points are selected in a space

In the case, the line segments branch. The dialog "Display of information for selected points" cannot present more than two numerical data points, so it will say, "Multiple data exists" instead of showing numerical values.

When you wish to focus on one data point in the dimension space, click the left mouse button on the point. The display will be change to Fig. 6.3-4.



Fig. 6.3-4 When the two points are narrowed down into one in Design variables space

Now the number of points is reduced to one, the dialog will indicate the numerical value of the dimension. This focusing operation can be canceled by an "Undo" operation, using Ctrl-z, etc.

When you wish to confirm the numerical values of each of multiple points, before selecting a point, you can display them. Click the point you need to confirm using the mouse wheel. The display will be that shown in Fig. 6.3-5.



Fig. 6.3-5 Temporary selection to confirm numerical data

The selected point is indicated in red and is slightly larger than normal. In the dialog "Display of information for selected points", red color is used to show the numerical data of the point currently selected. Similarly, numerical data of any other point can be shown by clicking with the mouse wheel.

#### 6.4 Selecting Display Items

Select "<u>V</u>iew" > "Select display items" from the menu. Fig. 6.4-1 will pop up. "No item selected" means the axis is not shown. For the X-axis and the Y-axis, "No item selected" can also be chosen by the user.

💏 Select display items		X	
Design variablesparameter	Objective functions	Constraints	
Dimension	Objective functions	Constraints : Dimension	
X axis : Dx1(X direction) 💌	X axis : Max. equivalent stress 💌	X axis : (No item selected) 💌	
Y axis : Dy1(Y direction)	Y axis : Total volume 💌	Y axis : (No item selected) 💌	
Z axis : (No item selected) 💌	Z axis : (No item selected)	Z axis : (No item selected) 💌	
		Constraints : Objective functions	
		X axis : Max. equivalent stress 💌	
		Y axis : Total volume 💌	
		Z axis : (No item selected)	
		OK Cancel	

Fig. 6.4-1 Dialog to select display items

You can select what to show for the three axes of Design variables, Objective functions and Constraints. You may also specify the same variable to more than an axis. Change the setting as shown in Fig. 6.4-2 and click "OK". In the case shown, the number of items to display is increased to three from two in each space.

🞆 Select display items		×
Design variablesparameter	Objective functions	Constraints
Dimension	Objective functions	Constraints : Dimension
X axis : Dx1(X direction) 💌	X axis : Max. equivalent stress 💌	X axis : Dx1(X direction)
Y axis : Dy1(Y direction)	Y axis : Total volume 💌	Y axis : Dy1(Y direction)
Z axis : Dx2(X direction) 💌	Z axis : Evaluation function	Z axis : Dx2(X direction)
		Constraints : Objective functions
		X axis : Max. equivalent stress 💌
		Y axis : Total volume 💌
		Z axis : Evaluation function
		OK Cancel

Fig. 6.4-2 Changing display items using the dialog

After view-point is adjusted slightly by rotation, etc., the window appears as shown in Fig. 6.4-3.



Fig. 6.4-3 The window after display items are changed

One more space is added because we have added three variables of the dimension space to the

constraints. Now all design variables and objective functions are displayed in the figure.

#### 6.5 How to Set Constraints

The constraints mean the upper and lower limit of each variable for each space. For various reasons constraints are imposed on variables and they can be reflected in the display. There are two ways to set constraints. One is to set them using dialog operations, the others is to enter them into the item definition file. However, only objective functions can have constraints entered directly into the item definition file. For the procedure to enter constraints into an item definition file, refer to the explanation given in **Appendix1. Format of Item Definition File**.

Select "<u>V</u>iew" > "Select <u>c</u>onstraints" > "Design <u>v</u>ariables" from the menu. The dialog to set constraints to design variables (Fig. 6.5-1) will pop up.

🚰 Constraints to design variables 🛛 🛛 🔀			
Dimension Dx1(X direction)	Max.		0.0
	🔛 Min.		0.0
Dy1(Y direction)	🗌 Max.		0.0
	🔛 Min.		0.0
Dx2(X direction)	🗌 Max.		0.0
	🔲 Min.		0.0
		ОК	Cancel

Fig. 6.5-1 Dialog for setting constraints to design variables (prior to entering constraints)

Here we try to add a constraint to one of the variables in the dialog. For example, when the dimension Dx1 must be 5 or less, tick the checkbox of Max. value for Dx1 as shown in Fig. 6.5-2. Enter 5.0 as the value and click "OK".

🚟 Constraints to design variables 🛛 🛛 🔀				
Dimension	Dx1(X direction)	🖌 Max.		5,0
		🔲 Min.		0.0
	Dy1(Y direction)	🗌 Max.		0.0
		🔲 Min.		0.0
	Dx2(X direction)	🔤 Max.		0.0
		🔜 Min.		0.0
			ок	Cancel

Fig.6.5-2 Dialog for setting constraints to design variables (after entering constraints)

Fig. 6.4-3 changes to Fig. 6.5-3.



Fig. 6.5-3 After a constraint to a design variable is set (Dx1 is 5 or less)

Although it may be difficult to see, in "Dimension" space, the points with Dx1 exceeding 5 changed color from blue to brown. Since these can be difficult to distinguish, you may change their color to a different one. Select "Tools" > "Set color" > "Set basic color of points out of range" from the menu. The color setting dialog shown in Fig. 6.5-4 will pop up. The current color: brown, is indicated at "Preview".

🗟 Set basic color of points out of ra 🛛 🛛 🔀
Swatches HSB RGB
Preview
Bample Text Sample Text
Sample Text Sample Text

Fig.6.5-4 Dialog of setting basic color of points out of range (before change)

We change it to purple as shown in Fig. 6.5-5.



Fig.6.5-5 Dialog of setting basic color of points out of range (after change to purple)

At the same time, Fig. 6.5-3 changes to Fig. 6.5-6. Close the dialog of setting basic color of points out of range by clicking the close widget in the top right corner of the dialog.



Fig. 6.5-6 After changing color of points out of constraint range (where constraint is Dx1 is 5 or less)

Second, set constraints to objective functions. Select "<u>V</u>iew" > "Select <u>c</u>onstraints" > "<u>O</u>bjective functions" from the menu. The dialog to set constraints to objective functions (Fig. 6.5-7) will pop up.

Constraints to objective functions			
Objective functions Max. equivalent stress	🖌 Max.		1000.0
	🗾 Min.		0.0
Total volume	🗹 Max.		1000.0
	🖌 Min.		0.0
Evaluation function	🖌 Max.		1.0
	🗹 Min.		0.0
		ок	Cancel

Fig. 6.5-7 Dialog for setting constraints to objective functions (constraints are as they are set in the item definition file)

For each variable of the dialog, constraint values are already indicated. This is because these values have been entered in the item definition file.

If any one of the values of maximum equivalent stress, total volume or evaluation function of a point is out of range of the constraints, the point will be indicated in purple, which means the point is

out of constraint range. In this example, total volume; (59.2 to 161.5), is in the range of constraint: (0. to 1000.), evaluation function: (1.42e-9 to 0.011), is in the range of constraint: (0. to 1.), but maximum equivalent stress: (9.59e7 to 8.75e8), is out of the range of constraint: (0. to 1000.). Therefore, it is judged as out of range. However, when maximum equivalent stress is hidden, it is judged as within constraints and indicated in navy blue as shown in Fig. 6.5-8.



Fig. 6.5-8 When variables outside the constraints are hidden, points are plotted as within constraints

#### 6.6 How to Set Conditions to hide

When the points are too crowded to read, you can hide part of them. Select "<u>V</u>iew" > "Select conditions to <u>h</u>ide data points" > "Design <u>v</u>ariables" from the menu. The dialog to set conditions to hide design variables (Fig. 6.6-1) will pop up.

🚰 Conditions to hide design variablesparameter 💦 🖡				
Dimension	Dx1(X direction)	Max.		0.0
		🔛 Min.		0.0
	Dy1(Y direction)	🔤 Max.		0.0
		🔜 Min.		0.0
	Dx2(X direction)	🔤 Max.		0.0
		🔜 Min.		0.0
			ок	Cancel

Fig. 6.6-1 Dialog for setting conditions to hide design variables (before entering values)

The items list is exactly the same as that for constraints. Hiding conditions can be set separately from constraints. This will hide points with values outside the maximum value or the minimum value. Try to add a condition to hide to one variable in the dialog. For example, take the dimension Dx1 and set its hiding condition the same as its constraints. The hiding condition is shown in Fig. 6.6-2.

🞆 Conditions to hi	📸 Conditions to hide design variablesparameter 💦 👂			
Dimension Dx1(X di	rection)	🗹 Max.		5.0
		🔲 Min.		0.0
Dy1(Y di	rection)	🔄 Max.		0.0
		🔜 Min.		0.0
Dx2(X di	rection)	🔄 Max.		0.0
		🔲 Min.		0.0
			ок	Cancel

Fig. 6.6-2 Dialog to set conditions to hide design variables (after setting)

Click "OK" and Fig. 6.5-6 will change to Fig. 6.6-3. The purple points in dimension space have disappeared.



Fig. 6.6-3 After setting a hiding condition to a design variable (display only points with Dx1 equal to 5 or less)

As above, set hiding conditions to objective functions. Select "<u>V</u>iew" > "Select conditions to <u>h</u>ide data points" > "<u>O</u>bjective functions" from the menu. The dialog to set hiding conditions to objective functions (Fig. 6.6-4) will pop up.

Real Conditions to hide objective functions	;		×
Objective functions Max. equivalent stress	Max.		0.0
	🔲 Min.		0.0
Total volume	Max.		0.0
	Min.		0.0
Evaluation function	Max.		0.0
	🔲 Min.		0.0
		ок	Cancel

Fig. 6.6-4 Dialog to set hiding conditions to objective functions (before entering conditions)

Set the maximum value of evaluation function to 0.005 as shown in Fig. 6.6-5.

👹 Conditions to hide objective functions	5		X
Objective functions Max. equivalent stress	🔤 Max.		
	🗌 Min.		0.0
Total volume	🔤 Max.		
	🔜 Min.		
Evaluation function	🖌 Max.		0.005
	🔜 Min.		
		ок	Cancel

Fig. 6.6-5 Dialog to set hiding conditions to objective functions (after setting the max. value of the evaluation function to 0.005)

Click "OK" and the points with evaluation function exceeding 0.005 will disappear as shown in Fig. 6.6-6.



Fig. 6.6-6 After setting a hiding condition to an objective function (condition: evaluation function is 0.005 or less)

## 6.7 How to Use Favorites

This capability is to remember data of a set of selected points connected with line segments and to save it in a file. We call these memorized data "Favorites". This means you can register the data to "Favorites" when you find it optimal or close to optimal. Obviously you can add multiple sets of data to "Favorites".

Fig. 6.7-1 shows an example of a set of selected points.



Fig. 6.7-1 Example of a set of selected points

Here we selected a set of data that has rather small values for both the maximum equivalent stress and total volume. Select "F<u>a</u>vorites" > "<u>A</u>dd" from the menu. The set of data connected by line segments is registered to "Favorites". However, as it is not known whether it has been actually registered to "Favorites", we confirm it by manually saving the "Favorites" to a file. Select "<u>F</u>ile" > "<u>S</u>ave Favorite" from the menu and the dialog shown in Fig. 6.7-2 will pop up.

🚵 Save	
Save In: 🖾 My Documents	
advOnWin	
My Music	
My Pictures	
File <u>N</u> ame:	
Files of Type: All Files	<b>•</b>
	Save Cancel

Fig. 6.7-2 Specifying a file to save the favorites to(before a file is given)

Give a file name "myFavorite1.dat" as shown in Fig. 6.7-3. The extension will not be added automatically.

🗱 Save		
Save in: 📑	My Documents	
📑 advOnWin	l	
📑 My Music		
My Picture	28	
File <u>N</u> ame:	myFavorite1.dat	
Files of <u>T</u> ype:	All Files	-
		Save Cancel

Fig. 6.7-3 Specifying a file to save the favorites to (after a file is given)

"Favorites" are saved in the same format as the analysis data file. If it is opened by a text editor, it will appear as shown in Table. 6.7-1. The sets of selected data are contained there. For the data format, refer to **Appendix2. Format of Analysis Data File.** 

Table 6.7-1 Content of the favorites file: myFavorite1.dat.

1, 6

1, 1

1. 0, 4. 993190685992449, 2. 337874454658954, 1. 78944E8, 88. 77557, 2. 53543988713966E-7

Let's now add one more set of data shown in Fig. 6.7-4 to our "Favorites"



Fig. 6.7-4 Example of another set of selected data

This time save it as "myFavorite2.dat". The content of the file is as shown in Table 6.7-2.

Table 6.7-2 C	Content of the	favorites:	mvFavorite2.dat
			2

```
2, 6

1, 1

1. 0, 4. 993190685992449, 2. 337874454658954, 1. 78944E8, 88. 77557, 2. 53543988713966E-7

2, 1

2. 123095495887821, 8. 513022361209854, 2. 58481186665241, 3. 273848E8, 69. 103718, 6. 562331325

161739E-9
```

You can see the data has increased to two blocks. In this manner, you can add as many sets of data to "Favorites" as you like.

Favorites can also be deleted. Select "Favorites" > "Clear" from the menu. All the registered favorites are deleted. In this case, you can still save "Favorites". However, the created file will have no data in it.

The saved "Favorites" data can be visualized. Start up this application. For the box of "Item definition file", select the one used when you saved "Favorites", and for "Analysis data file", select one of the saved "Favorites" file. Fig. 6.7-5 shows an example in which we read "myFavorite2.dat" as a "Favorites" file, and select a secondly added favorite data.



Fig. 6.7-5 How a "Favorites" file "myFavorite2.dat" looks

## 7. Instructions for Other Functions

## 7.1 Closing The Application

" $\underline{F}$ ile" > " $\underline{E}\underline{x}$ it"

When the application is closed, user's settings will automatically be saved to two types of cache files. One contains the settings inherent to the combination of a selected "Item definition file" and an "Analysis data file" as follows:

- (i) Display items
- (ii) Constraints

(iii) Conditions to hide items

(iv) Use of logarithmic scale

User's settings to save depend on the data contents. The exact name of the folder to save the cache file to varies by OS. In the case of Windows XP, it is "C:\ Documents and Settings\user name\Local Settings\Temp\ADVENTURE\_DecisionMaker". The name of the saved file is the names of the analysis data file and the item definition file combined with an "@".

The aim is to avoid losing the user's preferences about display items and constraints when the application is closed. When the data has many spaces it is quite difficult to exactly reproduce user's preferences. This capability is therefore very helpful. Be aware that the file cannot be edited.

The other cache file contains settings that do not depend on which "Item definition file" or "Analysis data file" users have chosen. They include:

- (i) Font settings
- (ii) Color settings

(iii) Line attribute settings

This cache file is saved into the folder of software installation. The file name is "settings.config". Be aware that this file cannot be edited either.

#### 7.2 Use of Logarithmic Scale

"<u>V</u>iew" > "Display <u>logarithmic scale</u>"

When the data range is wide and its order of magnitude varies greatly, you can display axes with a logarithmic scale for easier viewing. Select the menu as above and the window in Fig. 7.2-1 will pop up.

🞆 Set logarithmic	scale				X
Dimension	Dx1(X direction)	1.0E-6	📃 Lo	ogarithmi	c scale
	Dy1(Y direction)	1.0E-6	🗌 La	ogarithmi	c scale
	Dx2(X direction)	1.0E-6	🗌 Lo	ogarithmi	c scale
Objective functions	Max. equivalent stress	1.0E-6	🗌 Lo	ogarithmi	c scale
	Total volume	1.0E-6	🗌 La	ogarithmi	c scale
	Evaluation function	1.0E-6	📃 Lo	ogarithmi	c scale
/				ок	Cancel

Fig. 7.2-1 Dialog to set use of logarithmic scale

The default scale of each axis is linear. To change to a logarithmic scale, tick the "logarithmic scale" box to the right of the relevant axis label and click "OK". A value of 1.0E-6 contained in the box indicates the default minimum value when logarithmic scale is used. If the minimum value of the actual data for each axis is zero, it will be infinitesimal on the logarithmic scale and causes problems. Therefore a positive decimal figure close to zero must be used as the minimum value. Fig. 7.2-2 shows an example before the logarithmic scale is used.



Fig. 7.2-2 Before using the logarithmic scale for Max. equivalent stress

Fig. 7.2-3 shows how data looks after a horizontal axis of the maximum equivalent stress is plotted by the logarithmic scale.



Fig. 7.2-3 After Max. equivalent stress is displayed in logarithmic scale

Note the data has shifted to the right.

## 7.3 Restoring Viewpoint to the Default Position

"<u>V</u>iew" > "<u>R</u>eset viewpoint to default"

This function is what the menu name indicates. It is useful when you wish to have the front view.

## 7.4 Hiding Points Not Selected

"<u>V</u>iew" > "Hide points not selected"

Use this function when there are too many data points to see. As shown in Fig. 7.4-1, suppose a set of data points is selected.



Fig. 7.4-1 The way data looks when a set of points is selected

When the function is checked, the display changes as shown in Fig. 7.4-2. The points that are not selected will be hidden.



Fig.7.4-2 When the points not selected are hidden

If you select the same menu again, it returns to the state as shown in Fig. 7.4-1. This on-off operation can also be executed by pressing Ctrl-N.

#### 7.5 Hiding Lines

"<u>V</u>iew" > "Hide li<u>n</u>es"

As shown in Fig. 6.3-3 there are cases where more than two points are selected in a space. If only two points are selected there is no problem, however, when dozens are selected, there may be too many lines to see data clearly. In such cases use this function. Fig. 7.5-1 shows how data looks when the number of axes was increased from that shown in Fig. 6.3-3 while keeping point selection the same.



Fig. 7.5-1 When lines are displayed

When the menu item is selected, lines are hidden and the selected points remain highlighted in aqua and red as shown in Fig. 7.5-2.



Fig. 7.5-2 When lines are hidden (selected points are highlighted)

This function will be of more use when used in conjunction with the **7.4 Hiding Points Not Selected** function. If you hide the points that are not selected, data presentation changes as shown in Fig. 7.5-3. The set of selected points will be indicated clearly.



Fig. 7.5-3 When lines and points not selected are hidden

This on-off operation can also be executed by Ctrl-L.

#### 7.6 Undo Selection

"<u>View</u>" > "<u>U</u>ndo selection"

A Ctrl-Z press on the keyboard provides the same capability as this menu item.

## 7.7 Checking Duplication

"Tools" > "Check duplication"

This function checks if there are any duplicate lines in a data file. If there are, the dialog as shown in Fig. 7.7-1 will pop up.

🔀 Display duplicate data 🛛 🔀
Duplicate date : [blockID, lineID]
Duplication1 : [1, 248] [1, 313]
ОК

Fig. 7.7-1 Warning display when there is duplication in the data

This means that the data of the 248th line of the first block and the 313th line of the first block is the same.

When there is no duplication, the dialog shown in Fig. 7.7-2 will pop up.



Fig. 7.7-2 When there is no duplication in the data

## 7.8 Setting Font

"<u>T</u>ools"> "Set <u>f</u>ont"

Fonts of labels and values can be changed. Select this menu item, and the dialog shown in Fig. 7.8-1 will pop up.

🗟 Set font	×
abcdeABCDE012345.:,;( :*!?') This is a sample text. ADVENTURE Decision Maker	
Dialog 🗸	
1 - Size 🕑 Bold 🔲 Italic	
OK Cancel	

Fig. 7.8-1 Dialog for font setting

"Dialog" is the name of the font currently in use. The size can be change by "Size" - 1 is the smallest value. Tick the box for "Bold" to make render the font in bold. For Italics, tick the box for "Italic". When you re-open the dialog, you must set these values again since the previous settings are not memorized. When you choose "Times New Roman", the window will look as shown in Fig. 7.8-2.



Fig. 7.8-2 When "Times New Roman" is selected

## 7.9 Setting Color

The colors of points, lines and axes can be changed.

"<u>T</u>ools" > "Set <u>c</u>olor" > "Set basic color of points <u>in</u> range"

This operation sets the color of points within the constraint range. The default is navy blue: The dialog for color settings as shown in Fig. 7.9-1 will pop up. In the "Preview" block, the current color navy blue is painted.



Fig. 7.9-1 Dialog to set basic color of points within range (before change)

We change it to viridian as shown in Fig. 7.9-2.



Fig. 7.9-2 Dialog to set basic color of points within range (after change to viridian)

The data view window changes as shown in Fig. 7.9-3.



Fig. 7.9-3 After changing color for within range of constraint

"Tools" > "Set color" > "Set basic color of points out of range"

This sets the color of points outside the constraint range. The default is brown. Operation is the same as that for the color setting of points within constraint range.

"Tools" > "Set color" > "Set color of selected points in range"

This sets the color of selected points within the constraint range. The default is aqua. Operation is the same as that for the color setting of points within constraint range.

"Tools" > "Set color" > "Set color of selected points out of range"

This sets the color of selected points that are out of constraint range. The default is magenta. Operation is the same as that for the color setting of points within constraint range.

" $\underline{T}$ ools" > "Set <u>c</u>olor" > "Set color of lines in range ( $\underline{U}$ )"

This sets the color of the line segments connecting selected points that are within the constraint range. The default is navy blue. If even one of the connected points is outside the range, all the associated line segments are drawn in the color used for lines out of range. Operation is the same as that for the color setting of points within constraint range.

"<u>T</u>ools" > "Set <u>c</u>olor" > "Set color of <u>l</u>ines out of range"

This sets the color of the line segments connecting selected points that are outside the constraint range. The default is brown. If even one of the connected points is outside the range, all the associated line segments are drawn in the color used for lines out of range. Operation is

the same as that for the color setting of points within constraint range.

"<u>T</u>ools" > "Set <u>c</u>olor" > "Set color of lines with <u>m</u>ultiple data"

This sets the color of the line segments connecting selected points such that two or more points are selected in a space as explained in **6.3 Instructions for Mouse Operations and Display Contents**. The default is purple: I. If even one of the connected points is outside the range, all the associated line segments are drawn in the color used for lines out of constraint range. Operation is the same as that for the color setting of points within constraint range.

"Tools" > "Set color" > "Set axes color for design variables"

This sets the axes color for design variables. The default is navy blue: Operation is the same as that for the color setting of points within constraint range.

- "Tools" > "Set color" > "Set color of space boundary lines for design variables" This sets the color of space boundary lines for design variables. The default is pale purple. Operation is the same as that for the color setting of points within constraint range.
- "<u>T</u>ools" > "Set <u>c</u>olor" > "Set axes color of objective functions"

This sets the axes color for objective functions. The default color is brown. Operation is the same as that for the color setting of points within constraint range.

"Tools" > "Set color" > "Set color of space boundary lines for objective functions (K)"

This sets the color of space boundary lines for objective functions. The default is pale pink. Operation is the same as that for the color setting of points within constraint range.

"<u>T</u>ools" > "Set <u>c</u>olor" > "Set axes <u>c</u>olor for constraints"

This sets the axes color for constraints. The default is green. Operating procedure is the same as that for the color setting of points within constraint range.

"Tools" > "Set color" > "Set color of space boundary lines for constraints"

This sets the color of space boundary lines for constraints. The default is pale green. Operation is the same as that for the color setting of points within constraint range.

#### 7.10 Setting Line Attributes

"<u>T</u>ools" > "Set <u>line attributes" > "Set line attributes of selected data points"</u>

The line attributes of line segments connecting selected data points can be set. The dialog shown in Fig. 7.10-1 will pop up.

😹 Set line attributes of a set of se 🗙
Line width
0.1
Line type
Solid line
Dashed line 1
Dashed line 2
Anti-aliasing
🔲 On
OK Cancel

Fig. 7.10-1 Dialog to set attributes of line segments connecting selected data points

This sets line width, line type and switches anti-aliasing on and off. Anti-aliasing means making jagged lines smoother. Fig. 7.10-2 shows how the default line attributes look.



Fig. 7.10-2 Default line attributes of line segments connecting selected data points

Fig. 7.10.-3 shows how the main window looks when the line width is changed to 3.



Fig. 7.10-3 When width of line segments is changed to a value of 3

"<u>T</u>ools" > "Set <u>line attributes</u>" > "Set line <u>a</u>ttributes of axes"

This sets line attributes of axes. The dialog shown in Fig. 7.10-4 will pop up. The attribute types to set and how to set attributes are the same as those for the attributes of line segments connecting selected data points.

🚰 Set line attributes of axes 🛛 🛛 🔀
Line width
2.5
Line type
Solid line
Dashed line 1
Dashed line 2
Anti-aliasing
On On
OK Cancel

Fig. 7.10-4 Dialog to set line attributes of axes

"<u>T</u>ools" > "Set <u>line attributes</u>" > "Set line attri<u>b</u>utes of space frames"

This sets the line attributes of space frames. Fig. 7.10-5 will pop up. The attribute types to set and how to set attributes are the same as those for the attributes of line segments connecting selected data points.

😹 Set line attributes of space fra 🔀
Line width
Line type
Solid line
Dashed line 1
Dashed line 2
Anti-aliasing
🔲 On
OK Cancel

Fig. 7.10-5 Dialog to set line attributes of space frame

When "Dashed line 2" is selected for the space frames, the display will be changed as shown in Fig. 7.10-6.



Fig. 7.10-6 When "Dashed line 2" is selected as the line type of the space frame by the line attribute dialog

## 7.11 Product Information

" $\underline{H}elp$ " > " $\underline{A}bout$  the product"

The data for name, version, build number, and copyright of this module etc. is shown as in Fig. 7.11-1.

About the product	×
ADVENTURE	Decision making support ADVENTURE_DecisionMaker 1.0 Build # = 20080313 Copyright (C) 2008 ADVENTURE Project All Rights Reserved http://adventure.q.t.u-tokyo.ac.jp/
	<u>O</u> K

Fig. 7.11-1 Presentation of product information

## 8. Sample Files

Sample files may be found in the folder "samples" under the folder ADVENTURE DecisionMaker is installed into. Table 8-1 is the sample file list.

File Name	Explanation
dogDefinition_en.def	An item definition file for characteristics of various dog types
dog.csv	An analysis data file for the characteristics of various dog
	types: should be used with dogDefinition_en.def as a set
opt_en.def	An item definition file for data of shape optimization for a
	structural part
shape3d_L.dat	An analysis data file for data of shape optimization of a
	structural part: should be used with opt_en.def as a set
shape3d_LwoD.dat	An analysis data file for data of shape optimization of a
	structural part (duplicate data is eliminated): should be used
	with opt_en.def as a set

Table	8-1	Sample	files
raute	0-1	Sample	mes

#### 8.1 Characteristics Data of Varied Dog Types

This sample is of characteristics data for various dog types. We have taken an example familiar to us. As the design parameter, price is selected. Objective functions include the following items. Nose length (1 to 5), leg length (1 to 5), hair length (1 to 5) and size (1 to 5) are in a space called "looks". Walk frequency (1 to 14 times per week), shampoo frequency (1 to 4 times per month), and brushing frequency (1 to 7 times per week) are in a space called "care". Docility (1 to 5) and lickyness (frequency of licking - 1 to 5) are in a space called "temperament". Smell (1 to 5) and amount of barking (1 to 5) are in a space called "cost". The actual data is as shown in Table 8.1-1.

	Price	Nose height	Leg length	Hair length	Walking frequency (times /week)	Shampoo frequency (times /month)	Brushing frequency (times /week)	Docility	Lickyness	Smell	Barking	Size	Meal size	Trimming frequency (times /year)
Miniature														
dachshund														
(long)	100000	5	1	3	7	1	3	4	5	3	5	2	2	4
Toy poodle	120000	2	3	5	14	2	7	5	3	3	3	3	2	12
Beagle	80000	4	4	1	21	3	3	5	3	5	5	2	3	1
Shih-tzu	89000	1	2	5	14	2	7	4	3	3	5	2	2	6
Shiba	60000	4	4	2	14	1	2	3	3	3	3	4	4	3

Table 8.1-1 Example of the characteristics data for various dog types

## 8.2 Data of Calculation Result for Parametric Optimization

This is the result of calculation of an example attached to ADVENTURE\_Opt Ver. 0.1b. "shape3d L" of Real GA (real value Genetic Algorithm) is actually selected from the examples. The



problem's geometry is as shown in Fig. 8.2-1

Fig. 8.2-1 Geometry of parametric optimization analysis

Design parameters are Dx1, Dx2 and Dy1. Initial values are all 1.0. Boundary conditions restrain displacement in each direction on face number 3 (at Dx2) and apply a load of 1.5 per unit area in the negative Y-direction (downward) on face number 8 (upper right, on the vertical edge) as shown in Fig. 8.2-2.



Fig. 8.2-2 Figure showing face numbers

Fig. 8.2-3 shows the equivalent stress distribution and deformed geometry at initial parameter values. The maximum equivalent stress value is 8.75e8.



Fig. 8.2-3 Deformed geometry and equivalent stress distribution at initial parameter values

As described above, Dx1, Dx2 and Dy1 are taken as design parameters in this sample. As objective functions, maximum equivalent stress, total volume and an evaluation function are chosen.

## 9. Log and Work Folders

#### 9.1 Log

This module would not normally output a log. If you need a log report for a bug, edit the following two lines in the file "ADVENTURE\_DecisionMakerV1\_0.1ax" in the folder where the module is installed.

lax.stderr.redirect=
lax.stdout.redirect=

Change the above lines as follows:

lax.stderr.redirect=console
lax.stdout.redirect=console

After saving the ".lax" file, start the module in the normal way, a "command prompt" window will appear containing the log. Caution: When you shut down this module, the "command prompt" will disappear. If you designate a specific filename instead of "console", the "command prompt" window will not appear and log will be recorded in the file. Be sure to use two consecutive \ symbols as a separator for each folder name as in the following example: C:\\tmp\\advDecisionMaker1\_0.log

#### 9.2 Work Folders

If your OS is Windows 2000 Professional, the cache file will be created or updated automatically in "C:\Documents and Settings\Your user name\Local Settings\Temp\ADVENTURE\_DecisionMaker\" when you close this module.

This module can be executed even if the files in this folder are deleted. In such a case, be aware that the setting values, which are associated with data files and was written in the cache file, will no linger be available.

## 10. Modification of the Maximum Value for Heap Memory

Depending on the scale of the analysis data files being analyzed, heap memory for the module may be exhausted. In such a situation, the program will stop responding. If you can access the log of the module by the procedure described in chapter 9, the following will be seen on the last line.

java.lang.OutOfMemoryError

Edit the following lines in ADVENTURE\_DecisionMakerV1\_0.lax to increase the initial value and the maximum value of the heap memory. The default is 128Mbytes and 512Mbytes, respectively.

# Initial heap memory

lax.nl.java.option.java.heap.size.initial=128M

# LAX.NL.JAVA.OPTION.JAVA.HEAP.SIZE.MAX

```
# ------
```

# max heap memory

lax.nl.java.option.java.heap.size.max=512M

## 11. Uninstalling Procedure

Select the "Control Panel" from the "Start Menu" on Windows, and then "Add or Remove Programs" (on Windows 2000, "Start" > "Settings" > "Control Panel"). Select "ADVENTURE\_DecisionMakerVer1\_0" from the list of installed programs, then click the "Change/Remove" button. Fig. 11-1 will appear, and click "Uninstall" (Fig. 11-2). After completion of uninstallation, the window shown in Fig. 11-3 will appear. Click "Done".

S& Uninstall ADVENTURE_Decisi	en//aker/ler1_0 📃 🗖 🔀
	Uninstall ADVENTURE_DecisionMakerVer1_0
🔤 ee datie 👘 🏸	-: n.11Ist
Uninsaing     Uninsaing     Uninsaing	- W MUR DeneroVacived 0
	The value models uses in saled by near excision. It walls there was the saled to be a sale the model to be the saled of th
Invallence of Second	
Carrol	Torus Birrie

Fig. 11-1 Start of uninstallation



Fig. 11-2 During uninstallation



Fig. 13-3 Uninstallation complete

## Appendix1. Format of Item Definition File

## A1.1 Basic Structure

Definition of items has a hierarchical structure as shown in Table A1.1-1.

A1.1-1 Hierarchical structure of item definition

```
+- Design variables
  +- Variable space #1
        +- Item #1
+- Variable space #2
        +- Item #2
+- Item #3
  +- Variable space #3
+- Item #4
+- Item #5
+- Constraint(lower limit)
+- Item #6
+- Constraint(upper limit)
... ...
+- Objective functions
+- Objective function space #1
        +- Item #1
+- Constraint(upper limit)
+- Objective function space #2
       +- Item #2
+- Constraint(lower limit)
+- Item #3
  +- Constraint(upper limit)
+- Constraint(lower limit)
+- Item #4
+- Constraint(upper limit)
... ...
```

## A1.2 Example

Table A1.2-1 shows an example of item definition. This is attached as opt\_en.def in the samples folder.

Table A1.2-1 An example of item definition

```
# definition of a space for design variables
variables = space1
variables.space1.name = dimension
variables.space1.member = dx1, dy1, dx2
# definition of an item of design variables
variables.dx1.name = Dx1(X-direction)
variables.dx1.abbrev = Dx1
variables.dx1.column = 1
```

```
variables, dv1, name = Dv1 (Y-direction)
variables.dy1.abbrev = Dy1
variables.dy1.column = 2
variables. dx2. name = Dx2(X-direction)
variables. dx2. abbrev = Dx2
variables, dx^2, column = 3
# definition of a space for objective functions
target = space1
target.space1.name = object functions
target.space1.member = maxEquivStress, totalVolume, evalFunction
# definition of items of objective functions
target.maxEquivStress.name = Max. equivalent stress
target.maxEquivStress.abbrev = Max. equivalent stress
target.maxEquivStress.column = 4
target.maxEquivStress.const.min = 0
target.maxEquivStress.const.max = 1000
target.totalVolume.name = Total volume
target.totalVolume.abbrev = Total volume
target.totalVolume.column = 5
target.totalVolume.const.min = 0
target.totalVolume.const.max = 1000
target.evalFunction.name = Evaluation function
target.evalFunction.abbrev = Evaluation function
target. evalFunction. column = 6
target.evalFunction.const.min = 0
target. evalFunction. const. max = 1
```

# Constraint space is a copy of the objective function space in the current implementation

The followings are explanations of keywords. The values of keywords are presented as key=value. By connecting keywords by a period, a hierarchical structure is expressed.

(1)Overall

variables	:Indicates design variables. Only used at the top level. Value for this key is a list of
	character strings that identify spaces delimited by commas.
target	:Indicates objective functions. It can be used only at the top level. Value for this key is
	a list of character strings that identify spaces delimited by commas.

(2)Both for spaces and items

name :Indicates space or item name. It can be used only at the lowest level. Japanese

(3)Space member	:Indicates item names in each space (required). It can be used only at the lowest level. Value for this key is a list of character strings that identify items included in spaces and delimited by commas.
(4)Item	
abbrev	:Character strings for abbreviation of item names (required). It can be used only at the
	lowest level. Japanese character strings are allowed under the Windows environment.
column	:An integer to show the field number of this item in a corresponding analysis data file
	(required). It can be used only at the lowest level.
const.min	:Indicates the minimum value of a constraint. It can be used only at the lowest level.
	Enter a decimal number when you set one. Place "null" when you do not set one.
	When no definition exists, it is interpreted as "null".
const.max	:Indicates the maximum value of a constraint. It can be used only at the lowest level.
	Enter a decimal number value when you set one. Place "null" when you do not set one.
	When no definition exists, it is interpreted as "null".

character strings are also allowed under the Windows environment.

## Appendix.2. Format of Analysis Data File

. . .

Table A2-1 shows an example of an analysis data file. This example is attached as dog.csv in the samples folder.

#### Table A2-1 An example of an analysis data file

1, 14
1, 5
100000, 5, 1, 3, 7, 1, 3, 4, 5, 3, 5, 2, 2, 4
120000, 2, 3, 5, 14, 2, 7, 5, 3, 3, 3, 3, 2, 12
80000, 4, 4, 1, 21, 3, 3, 5, 3, 5, 5, 2, 3, 1
89000, 1, 2, 5, 14, 2, 7, 4, 3, 3, 5, 2, 2, 6
60000, 4, 4, 2, 14, 1, 2, 3, 3, 3, 3, 4, 4, 3

The following is the explanation of the format. The 1st line

total number of blocks, number of items per line The 2nd line (the head of the first block)

block ID, total number of lines in the 1st block Follow data of total number of lines in the 1st block each line consists of comma-separated items

In Table A2-1, the number of total blocks is one, and the number of items per line is 14. The ID of the first block is 1, and the total number of lines in the first block is 5. Block ID starts not from 0 but 1. The next five lines give the individual data. Each line has 14 items delimited by a comma.